

Wednesday, October 18, 2023  
10:00 a.m. - Noon  
Arizona Department of Real Estate  
100 N. 15th Ave., Ste. 201  
Phoenix, AZ 85007

## Arizona Real Estate Advisory Board Meeting Agenda

*The Advisory Board Meeting will be conducted in accordance with Arizona law concerning the disclosure of conflicts of interest with regard to any matter before the Board for consideration.*

- I. Call to Order – Kim Clifton, Chair
- II. Welcome & Introductions of Board Members
- III. Approval of the [August 2, 2023 minutes](#)
- IV. Advisory Board Member Respective Expertise and Facilitator Reports
- V. Arizona Department of Real Estate Reports
  - A. Susan Nicolson, Commissioner
- VI. 2023 Legislative Update Presentation
- VII. Auditing and Investigations Process and Procedure Improvements
- VIII. Pre-licensing Exam Changes
- IX. HOA Mediation Pilot Program
- X. Call To The Public
- XI. Next Scheduled Meeting – 2024 dates coming soon
- XII. Adjournment

Members of the Arizona Real Estate Advisory Board and members of the public may attend in person or by video or telephone conferencing. Physical access to the meeting space will be available starting at 9:30am. The following options will be available for members and public attendance. Details on the available options and associated instructions are included below:

**Arizona Real Estate Advisory Board Meeting**  
Wednesday, October 18 · 10:00am – 12:00pm  
Video call link: [meet.google.com/ggx-fmts-kub](https://meet.google.com/ggx-fmts-kub)  
Or dial: (US) +1 385-325-0451 PIN: 945 479 848#

**\*\*NOTE: If experiencing difficulty connecting through a virtual option if offered, please contact [mmccormick@azre.gov](mailto:mmccormick@azre.gov).** Members of the public do not need to have a Google account to participate in this meeting. Members of the public that choose to utilize Google Meet must keep their microphone muted for the duration of the meeting. If a member of the public wishes to speak during the public comment period, they may unmute their microphone by clicking unmute or by pressing \*6.